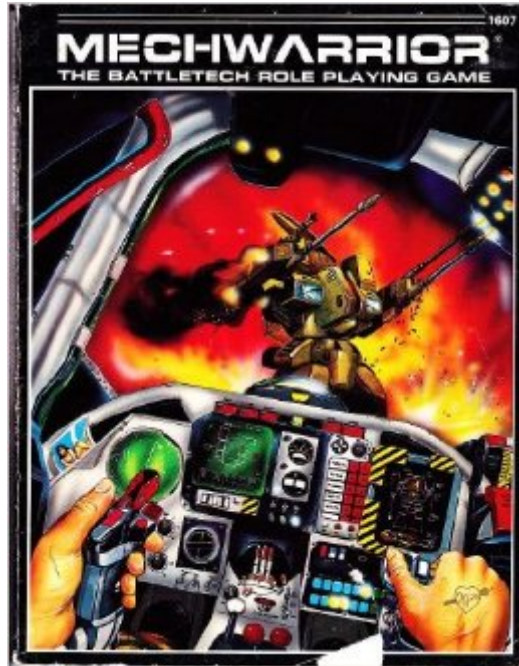


The book was found

# Mechwarrior: The Battletech Role Playing Game



## Synopsis

MechWarrior includes the rules and other game information necessary to role play the men and women who pilot these monsters of destruction. Lists of skills and equipment, as well as extensive rules for personal combat are provided. Also included is substantial background information on MechWarriors and their 'Mechs and on the Successor States and their endless wars. Descriptions of each major house, its leaders, major planets, and its best regular and mercenary 'Mech units provide the beginnings of endless adventures and campaigns. There are also enough facts and figures to run a mercenary unit, including extensive mission tables and: random encounter events. The information on titles and nobility - the goal of every MechWarrior - describes land holdings and, more importantly, annual revenues collected by typical holdings. The most spectacular section of MechWarrior is the 16-page full-color section illustrating some of the uniforms and equipment used by major houses and mercenary units.

## Book Information

Paperback: 144 pages

Publisher: FASA Corporation; 1st edition (December 1, 1986)

Language: English

ISBN-10: 0931787580

ISBN-13: 978-0931787584

Product Dimensions: 10.7 x 8.2 x 0.2 inches

Shipping Weight: 12 ounces

Average Customer Review: 5.0 out of 5 stars [See all reviews](#) (3 customer reviews)

Best Sellers Rank: #460,156 in Books (See Top 100 in Books) #22 in [Books > Science Fiction & Fantasy > Gaming > Battletech](#)

## Customer Reviews

Mechwarrior is not an ordinary book, it is a role-playing adventure. You must create a character and then you have a whole futuristic world to explore on your own freedom. You can massacre, fight in a heroic war, be a field medic, an interplanetary trader or whatever you ever wanted to be but never could. I recommend this for above the average intelligence person, and this book is worth the money for sure!

Book was in fantastic condition at the time of arrival. Now if only the cats hadn't knocked it into water. Oh well, such is life.~

Just what I was looking for

[Download to continue reading...](#)

Mechwarrior: The Battletech Role Playing Game MechWarrior Companion (Battletech) Battletech Starterbook Sword and Dragon (Classic Battletech) Battletech Technical Readout 3050 Upgrade (Classic Battletech) Programming Role Playing Games with DirectX (Game Development Series) Programming Role Playing Games with DirectX w/CD (Premier Press Game Development) MYFAROG - Mythic Fantasy Role-playing Game Fire, Fusion and Steel: Traveller Role Playing Game World of Warcraft: The Role playing Game, Alliance Player's Guide Exalted (Role Playing Game Book) Mechwarrior Domination Booster Pack (Battle Tech/Mech Warrior) GURPS Old West \*OP (GURPS: Generic Universal Role Playing System) GURPS Fantasy Bestiary reprint (GURPS: Generic Universal Role Playing System) Camelot: A Role-Playing Simulation for Political Decision Making When I Am Playing with My Cat, How Do I Know That She Is Not Playing with Me?: Montaigne and Being in Touch with Life Piano: The Ultimate Piano Beginner's Guide: Get To Learn the Art of Piano Playing In No Time & Surprise Your Family and Friends \*FREE BONUS INCLUDED\* (Music, Music Lessons, Playing Instruments) The Art of Baroque Trumpet Playing: Volume 2: Method of Ensemble Playing (Schott) The Long Game: How Obama Defied Washington and Redefined America's Role in the World BattleTech: The Future of Warfare: Technical Readout 3058 Battletech Era Report 3062 (Clan Invasion Era Sourcebooks)

[Dmca](#)